

MERRILLVILLE YOUTH BASKETBALL JR. PIRATES, INC.

RULES AND REGULATIONS (2010-2011)

GAME DURATION

Timing Regulations

K-1st & 2nd Co-ed

1. Eight minute quarters
 - a. running clock
 - b. three minute halftime
 - c. no official scoring
 - d. no timeouts for coaches

3rd Co-ed

1. Eight minute quarters
 - a. running clock
 - b. three minute halftime
 - c. no timeouts for coaches

4th Co-ed

1. Five minute quarters
 - a. regulation stopped clock
 - b. three minute halftime
 - c. two minute overtime
 - d. two timeouts per half (no carryovers)
 - e. one timeout in every overtime period (no carryovers)

5th – 8th Co-ed

1. Six minute quarters
 - a. regulation stopped clock
 - b. three minute halftime
 - c. two minute overtime
 - d. two timeouts per half (no carryovers)
 - e. one timeout in every overtime period (no carryovers)

2. Each eligible player must play at least two complete uninterrupted quarters (one in the first half and one in the 2nd half). A player arriving after the start of the game, but before the start of the 2nd quarter, must play in the 2nd quarter and one quarter in the 2nd half.
3. A player may play in four quarters if all of his/her teammates have played or will play three quarters.
4. Each team must have at least five eligible players to start a game. If a team does not have at least five players ten minutes past the scheduled start time, the team will lose by forfeit.
5. A player that misses two consecutive practices will only be required to play in one quarter in the next game. Additional playing time will be at the coach's discretion.
6. During tournament play, teams may use any player combination throughout the game. (There is no criterion for playing time.)

FOULS (Grades 3rd – 8th)

1. A player may incur only five personal fouls per game. A technical foul will count as a personal foul on the player.
2. A technical foul will result in two free throws for the opposing team and loss of ball possession for the offending team.
3. Warnings are logged in the scorebook listing the reason. (Being an instructional league, referees are encouraged to explain rule violations to deter repeat offences).
4. In Grades K-2nd, fouls are not accumulated. However, a player can be ejected for a flagrant foul.

MISCONDUCT BY PLAYER OR COACH

1. Any player or coach who receives two technical fouls for unsportsmanlike behavior, in any one game, will be suspended from further participation in that game and for the next game.
2. Any coach or player who receives two technical fouls in a game must remove himself/herself from the building.

LANE VIOLATIONS

1. In Grades K-4th, an offensive player will be limited to five seconds in the lane.
2. In Grades 5th – 8th, an offensive player will be limited to three seconds in the lane as prescribed by the IHSAA.

ILLEGAL DEFENSE

1. In Grades K-3, a team must play man to man defense. A player may rotate and help on the ball only when the offensive player is in the free throw lane. Otherwise, the players should be taught to stay with their defensive assignment.
 - Grades K-2, defensive play begins at the free throw line extended.
 - Grade 3, defensive play begins at the top of the key extended.
2. In grades 4th - 8th, a team can only press in the fourth quarter. A team is prohibited from using a full court press whenever it is leading a game by 15 points or more. The full court press may be reinstated whenever the lead has been reduced to less than 15 points.
3. The referee may stop play and give the ball out-of-bounds to the offense without calling a technical foul or issuing a warning. The referee will use discretion when a player inadvertently guards a player in the backcourt.

BASKET HEIGHT

1. The basket height for grades K-1 & 2nd shall be eight feet.
2. Grades 3rd - 8th shall use the regulation basket height.

FREE THROW DISTANCE

1. In Grades K-1 & 2nd, the distance will be at the discretion of the referee but not greater than ten feet.
(Free throws are not shot at this level.)
2. In Grade 3, players will shoot from eleven feet from the front of the rim.
3. In Grades 4th – 8th, players will shoot from the regulation free throw line.

BASKETBALL SIZE

1. In Grades K-1 & 2nd, a junior size ball (27.0) will be used.
2. In Grades 3rd & 4th, an intermediate basketball (28.5) will be used.
3. In Grades 5th – 8th, a regulation size basketball will be used.